



Quest Active Communities Module Guidance Notes Index

Issue 32 December 2019

Module Number	Module Name	Issue Number	Issue Date	Active Communities	S4D
Day One Core Modules (Entry and Plus) - Active Communities					
People 3	People & Skill Development	One	July 2016	✓	✗
Delivery 2	Partnership and Collaboration	Three	July 2016	✓	✗
Delivery 3	Quality Assurance	Two	July 2016	✓	✗
Delivery 4	Insight & Marketing	One	July 2016	✓	✗
Delivery 5	Increasing Participation and Reducing Inactivity	Three	July 2016	✓	✗
Purpose 8	Continuous Improvement	One	July 2016	✓	✗
Purpose 9	Active Community Outcomes	One	July 2016	✓	✗
Day Two Generic and Specific Modules (Plus Only)					
GPLUS5	Contribution to Health & Wellbeing	Three	July 2016	✓	✗
GPLUS18	Talent Development in Sport	Four	July 2016	✓	✓
GPLUS20	Sports Specific Development	Two	July 2016	✓	✗
GPLUS21	Financial Management and Business Development	One	July 2016	✓	✗
GPLUS22	Engaging with Older People	Two	July 2016	✓	✓
GPLUS24	Engaging with Clubs	Four	July 2016	✓	✗
GPLUS26	Engaging with Women and Girls	One	July 2016	✓	✓
GPLUS27	Engaging Black, Asian and Minority Ethnic (BAME) Communities	One	Apr 2017	✓	✓
GPLUS29	Insight	One	Aug 2016	✓	✗
GPLUS33	Engaging with Communities	Two	July 2016	✓	✓
GPLUS34	Promoting Mental Wellbeing	One	July 2016	✓	✓
GPLUS35	Exercise Referral Programming	One	July 2016	✓	✗
GPLUS36	Doorstep Sport	One	Apr 2017	✓	✓
SPLUS14	Event Management	Four	July 2016	✓	✗
SPLUS34	Governance	Three	Jan 2017	✓	✓
SPLUS38	Arts Development	Two	July 2016	✓	✗
SPLUS42	Leadership	Three	July 2016	✓	✗
SPLUS48	Health and Safety Management	Six	July 2016	✓	✗
SPLUS49	Delivering Sport for Development Projects	One	July 2016	✓	✗
Compulsory Modules (Plus) - Minimum of 1 to be selected					
GPLUS13	Engaging with Children 0 – 11 years	Three	July 2016	✓	✓
GPLUS23	Engaging with Young People 12 – 19 years	Two	July 2016	✓	✓
GPLUS25	Engaging with Volunteers	Two	July 2016	✓	✗
GPLUS30	Safeguarding	Four	July 2016	✓	✓
GPLUS31	Getting the Inactive Active	One	July 2016	✓	✗
GPLUS37	Engaging with Disabled People and People with Long-Term Health Conditions	One	Aug 2018	✓	✓



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Day One Core Modules - Sport 4 Development					
S4D1	Delivering Sport for Development Projects	One	May 2016	x	✓
S4D2	Sport for Development Community Outcomes	One	May 2016	x	✓
S4D3	Sport for Development Continuous Improvement	One	May 2016	x	✓
S4D4	Sport for Development Partnerships & Collaboration	One	May 2016	x	✓
S4D5	Sport for Development and Skills Development Team	One	May 2016	x	✓